

VRH RANCH TRAIL

Date:	2023 MQHA Show-Me Spring
Show:	AQHA 281000 VRH Amt Ranch Trail
Class:	4/21/2023
Judge:	Meneely; Robert

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Er	ntry #		MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											Score	Off Pattern
	TIE-BREAKER		Walk B	ack SPG E	ack 184	RL	Trot	Jog	LL	Drag		Natural Ranch Horse Appearance	Penalty Total	й	Off
WATE	- CVER BEGORI	PENALTY	0.					1							
1	616	MANEUVER	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2		+1/2	1	73	
\vdash		SCORE	T/2	T /2	T /2	T/2	T/2	0	T /2	T/2		⊤/2			
	447	PENALTY	1,1					1,1						00	
2	417	MANEUVER SCORE	-1/2	-1/2	0	0	-1/2	-1/2	-1	+1/2		-1/2	4	63	
	I		ı	1	ī	1		1 .	1	1			1	1	
3	1313	PENALTY						1					1	71	
		MANEUVER SCORE	+1/2	0	0	0	0	0	+1/2	+1/2		+½			
┝			1		1		1	Г					1		
4	442	PENALTY MANEUVER	.1/				. 4	.1/	.4			. 4	0	77	
<u> </u>		SCORE	+1/2	+1	+1	0	+1	+1/2	+1	+1		+1			
		PENALTY	1	5		3		1	Ι						
5	413	MANEUVER	-1/2	-1	0	-1	0	0	+1/2	-1/2		-1/2	10	57	
┝		SCORE	/ -						/2	/ -		/ 2			
	145	PENALTY				5,3,op	ор	ор	ор	Z					
6	415	MANEUVER SCORE	-1/2	-1	-1	-11/2	-11/2	-11/2	-11/2				0	0	
	1		-		· · · · · ·										
7	7 426	PENALTY				1	1	1	3				6	65	
		MANEUVER SCORE	+1/2	+1	+1/2	-1/2	0	-1/2	-1	+1/2		+1/2			
						1		1	1						
8	438	PENALTY MANEUVER	0	0	0	0	+1/2	0	-1/2	+1/2		0	3	67½	
,	SCORE	l u	0	l o	0	+/2	١٠	-/2	T/2		l ^U				

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- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
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Off Pattern (OP) - to be placed below horses performing all maneuvers

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	MANEUVER SCORES	_ 50	<u>-</u>	_
MO Entre #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points	nch	i	Li,

WO Er	ntry#		Lacii ilorse. -1	1/2 Extremely	Poor, -1 Very Po	oor, -1/2 Poor, (Orrect, +1/2 (ancany begins i Good, +1 Very (Good, +1 1/2 Ex	cellent	al Ran ppear	ty To	Score	Off Patte
	TIE-BREAKER		Walk E	Back SPG E	ack 184	RL	Trot	Jog	LL	Drag	Natural Ran Horse Appear	Penalty To	Ŋ	Off
WANE	OVER DESCRI	PENALTY				3		1,1						
9	892	MANEUVER SCORE	+1/2	+1/2	+1/2	-1	-1/2	-1	0	+1/2	0	5	64½	
10	894	PENALTY										0	76	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1			
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		MANEUVER SCORE												
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Judge's Signature:		



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WO Er	ntry#									core of 70 points xcellent		Natural Ranch Horse Appearanc	Penalty Total	Score	Off Pattern
	TIE-BREAKER		Walk E	ack SP G	ack 184	RL	Trot	Jog	LL	Drag		Natura rse A _l	enalt	တိ	O# P
MANE	UVER DESCRI	PTION	E0.		EQ.	Ti:			ic.	-		_{\textstyle \textstyle \textst}	<u> </u>	,	
1	616	PENALTY						1,1					2	68½	
	010	MANEUVER SCORE	+1/2	0	0	0	0	-1/2	0	+1/2		0		0072	
2	417	PENALTY						1,1					2	65½	
	'''	MANEUVER SCORE	0	-1	0	0	0	-1/2	-1	-1/2		+1/2		0072	
			1			1				T					
3	1313	PENALTY						1					1	70½	
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	+1/2	+1/2		-1/2			
			T							1	1			T	
4	442	PENALTY			L		<u> </u>	L					0	75	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1		+1			
	Τ	PENALTY	1	5	1	3	T	1	T	T	1			1	
5	413						.1/		<u> </u>	1/		.1/	10	58½	
		MANEUVER SCORE	0	-1	0	-1	+1/2	0	0	-1/2		+1/2			
	Г	PENALTY		Π		5,3,1	ор	ор	ор	Z					
6	415	MANEUVER	0	-1	-1/2	-11/2	-11/2	-11/2	-11/2	$+\overline{-}$			0	0	
		SCORE	<u> </u>	-'	-/2	-1/2	-1/2	-1/2	-1/2						
		PENALTY				1	1	1	1,1	T					
7	7 426	MANEUVER	0	+1/2	+1/2	-1/2	0	0	-1	+1		+1	5	66½	
		SCORE		. , 2	. , , 2	/2									Щ
		PENALTY				1		1	1	Ι					
8	438	MANEUVER	0	+1/2	0	-1/2	+1/2	0	0	+1/2		+1	3	69	
		SCORE		. /2		/2	. /2			1 //2					



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				1 1/2 Extremely		8					(°	Natural Ranch orse Appearand	<u> </u>	Score	Off Pattern
	TIE-BREAKER MANEUVER DESCRIPTION		Walk	Back SP G	ack 184	RL	Trot	Jog	LL	Drag		Natu Iorse	Pena	0,	Off
WANE	.OVER DESCRI	PENALTY		+		2		1.1	1	_					
9	892	-		<u> </u>	.	3		1,1		<u> </u>			5	67	
		MANEUVER SCORE	0	+1/2	+1/2	-1	+1/2	-1/2	+1	+1		0			
3		PENALTY		T			Ì	T		Т					
10	894			<u> </u>									0	75	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1		+1/2			
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