

SHOW: TSQHA

CLASS: L1 Ranch

DATE: 8/5/22

AQHA RANCH RIDING - Pattern 3

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 Excellent																		
Maneuver Description			W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11					
1		918				3												
		PENALTY																
		CONTENT	+1/2	+1	+1/2	-1/2	0	-1 1/2	+1/2	+1/2	-1/2	0	-1/2				67	
			72-			67			68-									
2		388						3										
		PENALTY																
		CONTENT	+1/2	-1/2	-1 1/2	-1/2	-1	-1 1/2	-1/2	0	0	0	-1/2				61 1/2	
			70-			68-			67-			62						
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): Hartman

JUDGE'S SIGNATURE: [Signature]

AQHA RANCH RIDING - Pattern 3

SHOW:

CLASS: 104 LIGV Ranch Riding

DATE: 8-5-88

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11			
1	710	PENALTY				3										
		CONTENT	+1	+1	0	-1	0	-1	0	-1/2	0	0	0			
			71	72	68		67		66 1/2							
2	388	PENALTY						3								
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1	0	0	-1/2	-1			
			70 1/2	70	68		67		62 1/2		61		60			
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

Kelley Stone-Wainscott
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA RANCH RIDING - Pattern 3

SHOW: TSQHA

CLASS: Ranch

DATE: 8/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

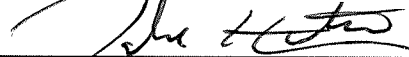
- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description			W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11				
1	718																
		PENALTY															
		CONTENT	0	+1	+1/2	0	0	0	-1/2	0	0	-1	-1/2				69 1/2
			71					70									
2	388																
		PENALTY															
		CONTENT	+1/2	0	-1 1/2	+1/2	0	0	0	-1/2	0	0	0				69
			69-					69									
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

Hartman _____
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

SHOW:

CLASS: 109 Ranch Riding

DATE: 8-5-07

AQHA RANCH RIDING - Pattern 3

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11				
1	7B	PENALTY														
		CONTENT	-1/2	+1/2	-1/2	0	0	0	-1/2	0	0	-1/2	-1/2			69
			69 1/2	70	70 1/2	70			69 1/2			69				
2	388	PENALTY														
		CONTENT	0	0	-1/2	0	0	0	0	+1/2	0	-1/2				67 1/2
			68 1/2			68			67 1/2							
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

Kelley Wainscott
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: