

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	459	PENALTY							1						1	68
		MANUV.	0	0	0	0	0	0	-1	0	0					
2	725	PENALTY													0	73
		MANUV.	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0					
3	476	PENALTY			1			DQ							0	DQ
		MANUV.	0	0	-1	-1/2	-1/2									
4	397	PENALTY			1	DQ									0	DQ
		MANUV.	0	0	-1/2											
5	224	PENALTY						1							1	70
		MANUV.	0	0	0	+1/2	+1/2	-1	+1/2	+1/2	0					
6	489	PENALTY			1										1	66 1/2
		MANUV.	0	-1/2	-1	0	0	-1/2	-1/2	0	0					
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Moden; Lisa  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE:

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1	459	PENALTY				1			1																				
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2															66 1/2														
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		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2																		
0															74														
3	476	PENALTY			1			1	Z																				
		MANUV.	+1/2	0	-1	-1/2	-1	-1																					
0															0														
4	397	PENALTY			1	Z																							
		MANUV.	0	0	-1/2																								
0															0														
5	224	PENALTY						1																					
		MANUV.	+1/2	0	0	+1/2	+1/2	-1	+1/2	+1/2	0																		
1															70 1/2														
6	489	PENALTY			1																								
		MANUV.	0	0	-1	0	0	0	+1/2	0	0																		
1															68 1/2														
		PENALTY																											
		MANUV.																											
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JUDGE'S NAME (PRINTED):

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1	459	PENALTY			1	1		1	1						
		MANUV.	0	0	-1/2	-1/2	0	-1	-1	0	0				4
2	725	PENALTY													
		MANUV.	0	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2				0
3	476	PENALTY			1		1	DQ							
		MANUV.	0	+1/2	-1	-1	-1								0
4	397	PENALTY			1	DQ									
		MANUV.	0	0	0										0
5	224	PENALTY						1							
		MANUV.	0	0	0	0	+1/2	-1	+1/2	+1/2	0				1
6	489	PENALTY			1										
		MANUV.	0	0	-1	0	+1/2	+1	+1	0	0				1
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Braham, Tammy  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE:

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1	331	PENALTY														
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0		0	75
2	480	PENALTY			DQ											
		MANUV.	+1/2	0											0	DQ
3	476	PENALTY	1,DQ				5	1	5	1	Z					
		MANUV.	-1	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2						0	0
		PENALTY														
		MANUV.														
		PENALTY														
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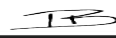
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		MANUV.	0	0	+1/2	+1	+1/2	+1/2	+1	+1/2	+1	+1/2	0			0
2	480	PENALTY			DQ											
		MANUV.	0	0												0
3	476	PENALTY			5	5	5	5		DQ						
		MANUV.	0	0	-1	-1	-1	-1	-1							0
		PENALTY														
		MANUV.														
		PENALTY														
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Braham, Tammy  
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		MANUV.	-1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0			
2	480	PENALTY			DQ										0	DQ
		MANUV.	0	0												
3	476	PENALTY			5	5	5	1	1		DQ				0	DQ
		MANUV.	-1/2	-1/2	-1	-1 1/2	-1 1/2	-1	-1	-1						
		PENALTY														
		MANUV.														
		PENALTY														
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1	480	PENALTY		DQ											0	DQ
		MANUV.	0													
2	476	PENALTY				1,3		1		1,1					7	56 1/2
		MANUV.	0	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1					
		PENALTY														
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		MANUV.	0	0	-1	-1	-1	-1	-1	-1	+1/2					
		PENALTY														
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- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	480	PENALTY	DQ	op,Z												
		MANUV.	-1/2												0	0
2	476	PENALTY				1,3,3	3	3	1	1,1						
		MANUV.	0	-1/2	-1	-1	-1	-1	-1	-1	0				16	47 1/2
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

**WEIS:KENDRA**  
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: