



September 8th-10th, 2023 \$\$\$ Classes, AQHA & NSBA Approved



Pattern Book

Western Riding

Round 1
Level 1/Green- Level 1 Pattern 7
All Others- Regular Pattern 7
Round 2
Level 1/Green- Level 1 Pattern 9
All Others- Regular Pattern 9

Ranch Riding

Round 1 – Pattern 7 Round 2 – Pattern 8

Reining

Round 1 – Pattern 8 Round 2 – Pattern 13

We do not charge for scratches – enter everything and scratch as needed.

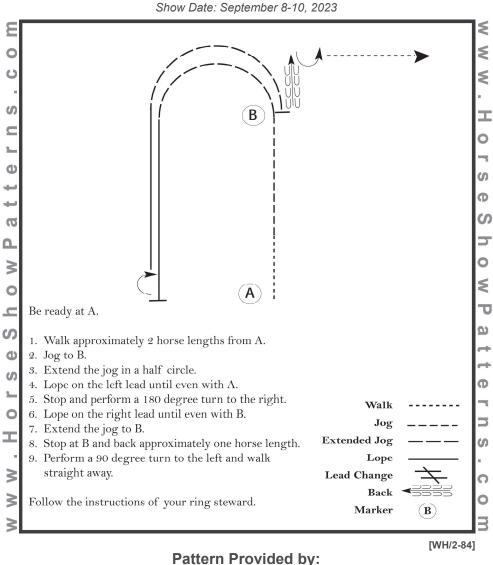
All Horsemanship (except W/J)

Round 1

2023 Tarheel Fall Classic

W/T Horsemansip

Show Date: September 8-10, 2023



В A Be ready at A. 1. Walk approximately 2 horse lengths from A. 2. Jog to B. 3. Jog in a half circle until even with B. 4. Extend the jog until even with Λ . 5. Stop when even with A and back approximately one horse length. 6. Walk straight away. Extended Jog Follow the instructions of your ring steward. Lead Change Back Marker (B) [WH/WT-84]

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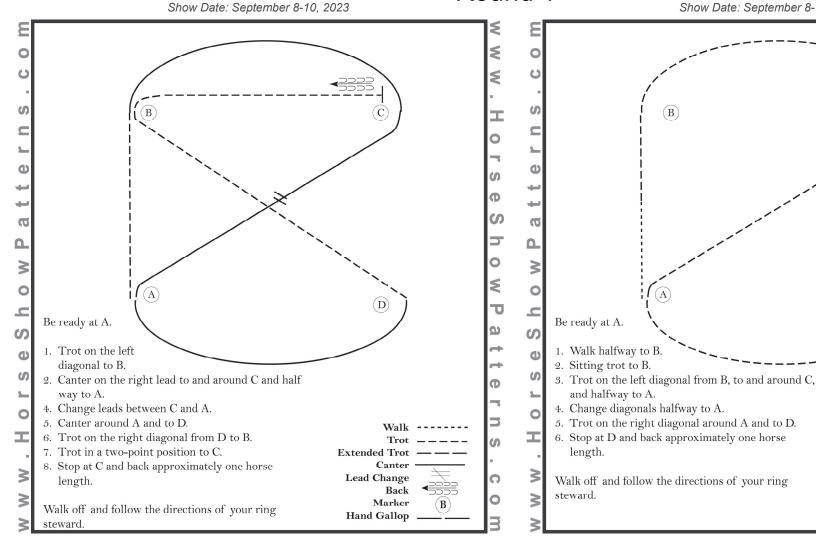
2023 Tarheel Fall Classic

All Equitation (except W/T)

Round 1

W/T Equitation

Show Date: September 8-10, 2023



Marker Hand Gallop

[HSE/WT-52]

Walk

Canter

Back

Extended Trot

Lead Change

[HSE/2-52]

Pattern Provided by:

Pattern Provided by:

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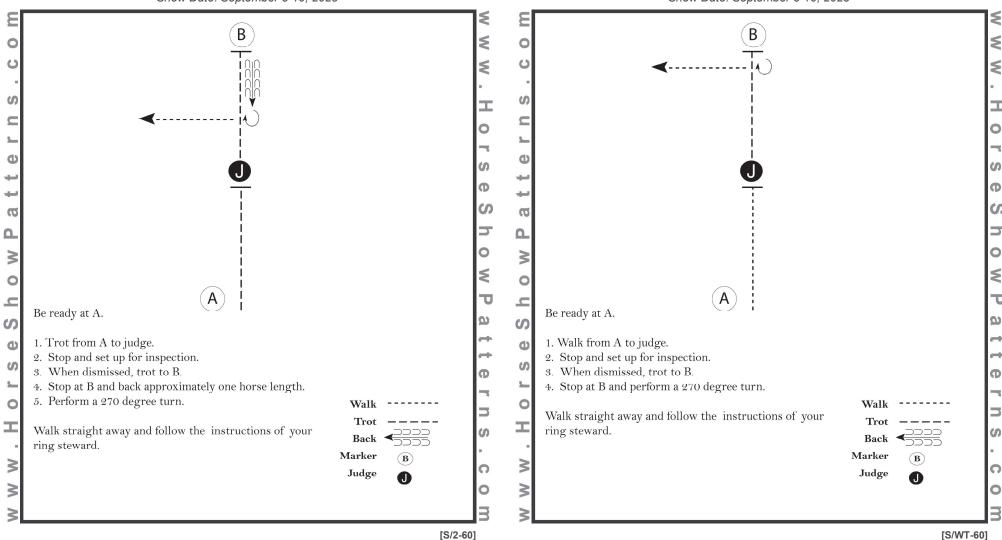
All Showmanship (except Small Fry)

Show Date: September 8-10, 2023

2023 Tarheel Fall Classic

Small Fry (Showmanship)

Show Date: September 8-10, 2023



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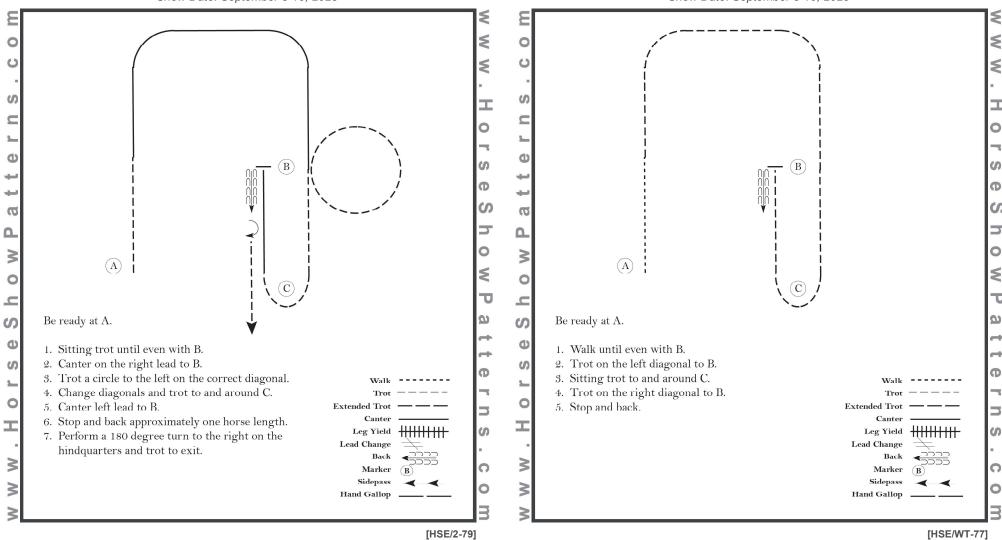
2023 Tarheel Fall Classic

All Equitation (except W/T)

Round 2

W/T Equitation

Show Date: September 8-10, 2023 Show Date: September 8-10, 2023

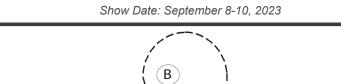


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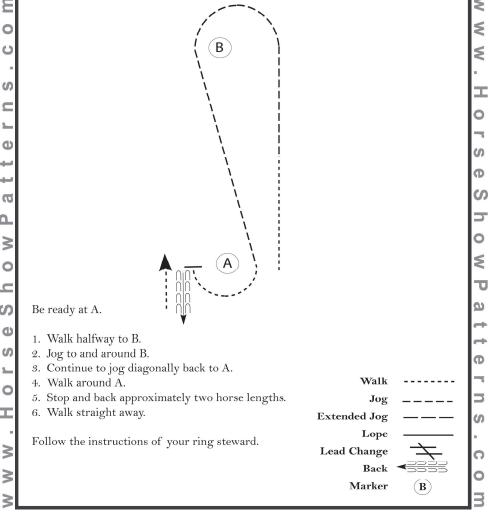
2023 Tarheel Fall Classic

W/J Horsemanship

All Horsemanship (except W/J)



Show Date: September 8-10, 2023



B A Be ready at A. 1. Jog halfway to B. 2. Extend the jog to and around B. 3. Lope on the left lead diagonally back to A. 4. Walk around A. 5. Lope on the right lead halfway to B. 6. Stop and back approximately two horse lengths. 7. Perform a 1/4 turn to the left. 8. Walk straight away. Follow the instructions of your ring steward.

Walk **Extended Jog** Lope Lead Change Back Marker (\mathbf{B})

[WH/2-86]

[WH/WT-86]

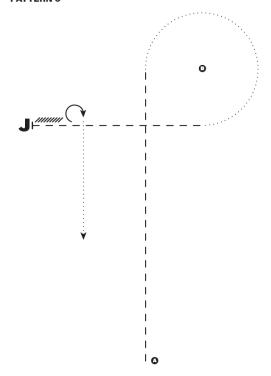
Round 2

Pattern Provided by:

NCQHA Tarheel Fall Classic **EWD Patterns**

EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK/TROT-JOG) PATTERN 3

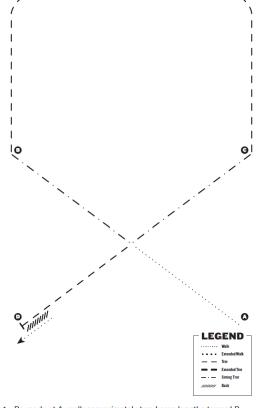
EQUESTRIANS WITH DISABILITIES HUNT SEAT EQUITATION (WALK/TROT)



- LEGEND
- Be ready at A, trot from A to B
 At B, walk and continue walking three quarters of a circle around B
 When even with B, trot to judge

- When even with B, not to Judge
 At judge, stop, set up
 Inspection
 When dismissed, back approximately one horse length
 Perform a 270° turn and walk away, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.



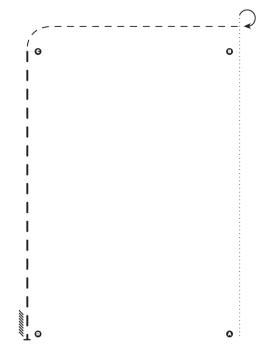
- Be ready at A, walk approximately two horse lengths toward B
- Sitting trot to B
 At B, posting trot left diagonal around arc to C
 At C, sitting trot halfway to D
 Posting trot right diagonal to D
 At D, halt

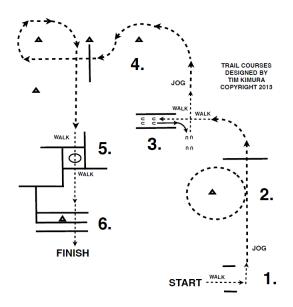
- Back approximately one horse length, walk forward over tracks, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

EQUESTRIANS WITH DISABILITIES HORSEMANSHIP (WALK/JOG) PATTERN 1

EQUESTRIANS WITH DISABILITIES TRAIL WALK/JOG







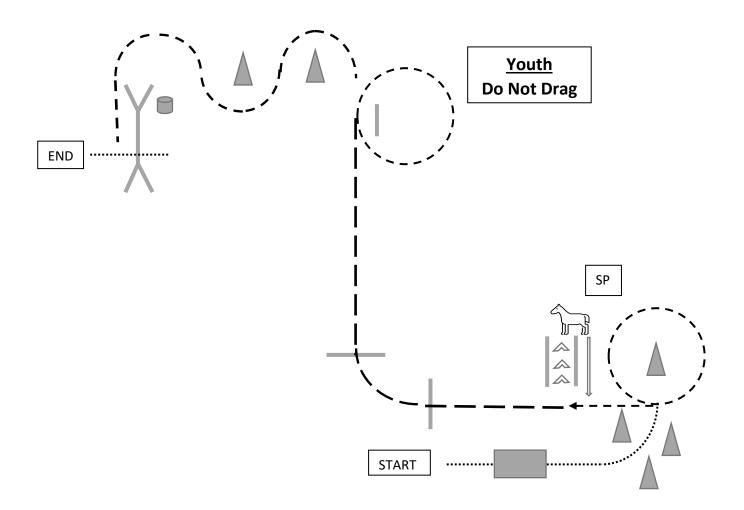
- Be ready at A, walk from A past B, stop
 270° turn right
 Jog from B around C
 Extended jog from C to D
 At D, stop

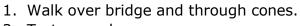
- 6. Back approximately one horse length, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

- Gate walk thru opened gate.
 Jog circle around cone jog over pole.
 Stop or break to walk, walk into chute back thru poles turn and walk forward.
- 4. Jog around cones
- 5. Stop or break to walk, walk into box, execute a 360 turn either way, walk out.
 6. Walk over poles.

Ranch Trail



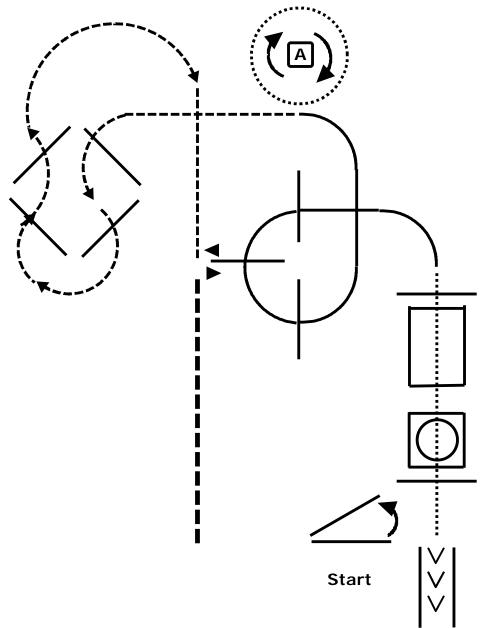


- 2. Trot around cone.
- 3. Turn and back into chute.
- 4. Turn 90 degree right and sidepass left over log.
- 5. Lope right lead over logs.
- 6. Drag log in circle turn and pull.
- 7. Extend trot around cones and to gate.
- 8. Work left hand gate.
- 9. Dismount, pick up bucket and exit.



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NCQHA Tarheel Fall Classic Round 2

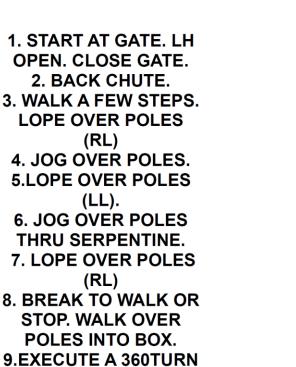




- 1. Left hand gate.
- 2. Back into chute walk out and into box.
- 3. 360 both directions.
- 4. Walk over bridge.
- 5. Lope left lead over logs to A.
- Drag log around A 6. (walk or trot).
- Swing rope. 7.
- Trot logs in serpentine. 8.
- Sidepass left and right 9. over log.
- 10. Extend trot out.

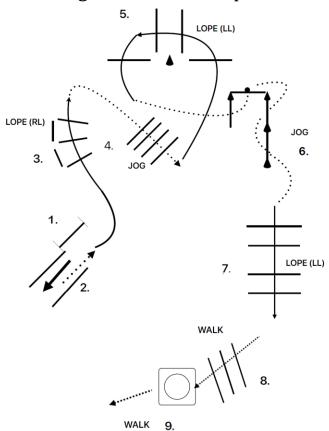
NCQHA Tarheel Fall Classic Trail Round 1

Walk Jog Classes – Extended Jog where calls for Lope



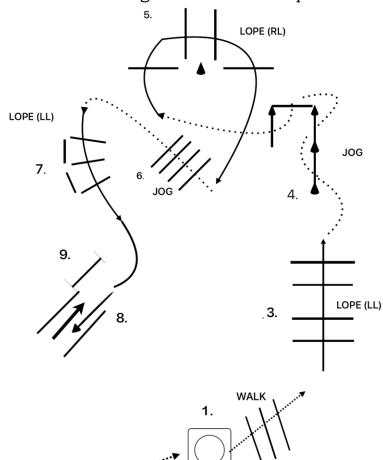
EITHER WAY.

WALK OUT.



NCQHA Tarheel Fall Classic Trail Round 2

Walk Jog Classes – Extended Jog where calls for Lope



WALK

1. WALK INTO BOX EXECUTE A 360 TURN EITHER WAY. 2. WALK OVER POLES.

2. WALK OVER POLES.

3. LOPE OVER POLES (LL).

4. JOG OVER POLES THRU SERPENTINE. 5.LOPE OVER POLES (RL).

6. JOG OVER POLES. 7. LOPE OVER POLES(LL).

8. LOPE INTO CHUTE. BACK CHUTE.

9. RH GATE. OPEN. CLOSE GATE.