

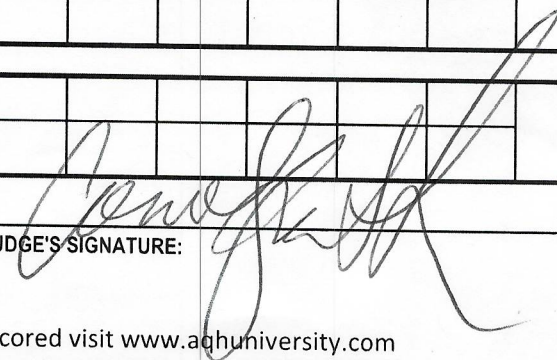
WESTERN RIDING - Blank

#227

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W,J,L	T	1st X	2nd X	3rd X	1st Line	2nd Line	Log	S+B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
		PENALTY													
		MANUV.													
1	11	0	+1/2	+1/2	0	+1/2	+1/2	0	-1/2	0					71 1/2
2	13			33										10	(6)
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

C. Smith
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

228

SHOW: AQHA - L1

CLASS: # 228 L1 Amt

DATE: 4-22-22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		W	WO's	RL	Ex L (RL)	T	S, 1 1/2 R	W	T	Ex T	LL	S&B	SPR				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
1	28	PENALTY			3						3					6	
		MANEUV.	0	-1	-1	-1/2	-1/2	-1/2	0	-1/2	-1	0	0	-1/2			56 1/2
2	1611	PENALTY															
		MANEUV.	0	+1/2	-1/2	0	0	0	+1/2	0	0	0	-1/2	0			70
3	668	PENALTY															
		MANEUV.	0	0	0	0	-1/2	0	0	+1/2	0	0	0	0			70
4	706	PENALTY															
		MANEUV.	0	0	+1/2	+1/2	-1/2	-1/2	0	0	0	0	0	+1/2			70 1/2
5	1984	PENALTY															
		MANEUV.	0	0	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2		1	64 1/2
6	942	PENALTY															
		MANEUV.	+1/2	0	0	-1	-1/2	0	+1/2	0	+1/2	0	-1/2	-1/2			69
		PENALTY															
		MANEUV.															

C Smith

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA RANCH RIDING - Pattern 6

SHOW: PQHA - L1 ²²⁹
 CLASS: #229-L1400th
 DATE: 4-22-22

1 Point Penalties:

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- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
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WO	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
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		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12				
		PENALTY						(OP)										
	13	MANEUV.	+1/2	0	+1/2	+1	+1	-1/2	+1/2	+1	+1/2	0	0	0				73 1/2
		PENALTY					1											
	8	MANEUV.	0	0	+1/2	0	-1/2	+1/2	0	0	+1/2	0	-1/2	0				68 1/2
		PENALTY			3	3			1		13							
	99	MANEUV.	0	0	-1	-1	0	0	-1	-1/2	-1	0	-1/2	0				54
		PENALTY			33				(OP)									
	5	MANEUV.	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1				51 1/2
		PENALTY																
	200	MANEUV.	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	-1/2	-1/2				72
		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																

4 Turned wrong way
 2
 3
 5

Q Smith

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____