

**WESTERN RIDING - Pattern 6**

**1 1/2 Point Penalties:**  
- Tick or light touch of log

**1 Point Penalties:**  
- Hitting or rolling log  
- Out of lead more than one stride either side of the center point and between markers  
- Spilling the log (log between the two front or two hind feet) at the lope  
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**  
- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area  
- Simple change of leads  
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area  
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)  
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog  
- Break of gait at walk or jog for more than two strides  
- Break of gait at the lope

**5 Point Penalties:**  
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)  
- Blatant disobedience including kicking out, biting, bucking and rearing  
- Holding saddle with either hand  
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**  
- Illegal equipment  
- Willful Abuse  
- Off Course  
- Knocking over markers  
- Major refusal - stop and back more than two strides or four steps with front legs  
- Major disobedience or schooling  
- Failure to start lope prior to end cone in Pattern 1  
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)  
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

| W/O # | Maneuver Description | W, J, LOG | TRANS | MANEUVER SCORES |          |          |          |       |       |      |       | PENALTY TOTAL | SCORE |       |        |
|-------|----------------------|-----------|-------|-----------------|----------|----------|----------|-------|-------|------|-------|---------------|-------|-------|--------|
|       |                      |           |       | 1ST LINE        | 2ND LINE | 3RD LINE | 4TH LINE | 1ST X | 2ND X | LOG  | 3RD X |               |       | 4TH X | S & B  |
| 550   | Maneuver             | 1         | 2     | 3               | 4        | 5        | 6        | 7     | 8     | 9    | 10    | 11            | 12    |       |        |
|       | PENALTY              |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | MANUV                | +1        | +1/2  |                 |          |          |          |       |       |      |       |               |       |       |        |
| 551   | Maneuver             |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | PENALTY              |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | MANUV                | +1/2      | +1/2  | +1/2            | 0        | +1/2     | +1/2     | +1/2  | +1/2  | +1/2 | +1/2  | +1/2          | 0     |       | 75     |
| 552   | Maneuver             |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | PENALTY              |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | MANUV                | +1/2      | +1/2  |                 |          |          |          |       |       |      |       |               |       |       |        |
| 615   | Maneuver             | 1         | 0     | +1/2            | 0        | +1/2     | 0        | +1/2  | +1/2  | 0    | 0     | 0             | 0     | 2     | 69 1/2 |
|       | PENALTY              |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | MANUV                | -1/2      | 0     | +1/2            | 0        | +1/2     | 0        | +1/2  | +1/2  | 0    | 0     | 0             | 0     |       |        |
| 398   | Maneuver             |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | PENALTY              |           |       |                 |          |          |          |       |       |      |       |               |       |       |        |
|       | MANUV                | +1/2      | +1/2  | +1/2            | -1       | +1/2     | +1/2     | +1/2  | +1/2  | 0    | 0     | 0             | +1/2  | 3     | 70     |























SHOW: MQHA SMS

CLASS: 15

**WESTERN RIDING - Level 1 - Pattern 6**

DATE: 4/22/22

- 1/2 Point Penalties:**
- Tick or light touch of leg
- 1 Point Penalties:**
- Hitting or rolling leg
  - Out of lead more than one stride either side of the center point and between markers
  - Splitting the leg (leg between the two front or two hind feet) at the lope
  - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
  - Simple change of leads
  - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering
  - Two consecutive failures to change would result in two five point penalties.)
  - Blatant disobedience including kicking out, biting, bucking and rearing
  - Holding saddle with either hand
  - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
  - Willful Abuse
  - Off Course
  - Knocking over markers
  - Major refusal - stop and back more than two strides or four steps with front legs
  - Major disobedience or schooling
  - Failure to start lope prior to end come in Pattern 1

| W/O # | Maneuver Description | MANEUVER SCORES |           |           |           |           |           |           |           |           |           | TOTAL PENALTY | SCORE |        |
|-------|----------------------|-----------------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|---------------|-------|--------|
|       |                      | W, J, LOG       | TRANS     | 1ST LINE  | 2ND LINE  | 1ST X     | 2ND X     | LOG       | 3RD X     | 4TH X     | S & B     |               |       |        |
|       | Maneuver             | 1               | 2         | 3         | 4         | 5         | 6         | 7         | 8         | 9         | 10        |               |       |        |
|       | 489                  | 1/2 1/2         | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 1/2 + 1/2 | 3             | 4     | 69 1/2 |
|       | 491                  | 1/2             | 1/2       | 1         | 0         | 1/2 + 1/2 | 0         | 1/2       | 1/2       | 1/2       | 1/2       | 1             | 1     | 70 1/2 |
|       | 400                  | 1/2 1/2         | 0         | 1         | 1         | 0         | 1/2 + 1/2 | 0         | 1/2       | 1/2       | 0         | 3             | 3     | 67     |
|       | 401                  | 0               | 0         | 1         | 1         | 0         | 1/2 + 1/2 | 0         | 1/2       | 1/2       | 0         | 2             | 2     | 67     |
|       | 471                  | 1               | 0         | 1         | 1         | 0         | 1/2 + 1/2 | 0         | 1/2       | 1/2       | 0         | 0             | 0     | 57     |





**WESTERN RIDING - Pattern 6**

DATE: 4-22-22

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
  - Out of lead more than one stride either side of the center point and between markers
  - Spilling the log (log between the two front or two hind feet) at the lope
  - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
  - Simple change of leads
  - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
  - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
  - Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
  - Break of gait at walk or jog for more than two strides
  - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering, two consecutive failures to change would result in two five point penalties.)
  - Blatant disobedience including kicking out, biting, bucking and rearing
  - Holding saddle with either hand
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- Disqualification (DQ) or 0 Score:**
- Illegal equipment
  - Willful Abuse
  - Off Course
  - Knocking over markers
  - Major refusal - stop and back more than two strides or four stops with front legs
  - Major disobedience or schooling
  - Failure to start lope prior to end cone in Pattern 1
  - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
  - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

| W/O # | Maneuver Description | W, J, LOG | TRANS | MANEUVER SCORES |          |          |          |       | TOTAL PENALTY | SCORE |       |     |       |       |       |
|-------|----------------------|-----------|-------|-----------------|----------|----------|----------|-------|---------------|-------|-------|-----|-------|-------|-------|
|       |                      |           |       | 1ST LINE        | 2ND LINE | 3RD LINE | 4TH LINE | 1ST X |               |       | 2ND X | LOG | 3RD X | 4TH X | S & B |
|       | Maneuver             | 1         | 2     | 3               | 4        | 5        | 6        | 7     | 8             | 9     | 10    | 11  | 12    |       |       |
|       | PENALTY              |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | MANUV                |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | PENALTY              |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | MANUV                |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | PENALTY              |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | MANUV                |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | PENALTY              |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |
|       | MANUV                |           |       |                 |          |          |          |       |               |       |       |     |       |       |       |

Each horse/ridor team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent  
 Question of more than 1/4 turn